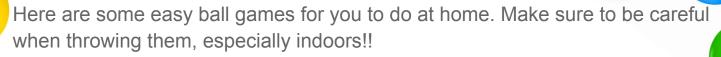
Ball game Ideas



Piggy in the middle

3+ players

Two players stand a few metres away from each other and throw the ball to each other. The third player stands in the middle of the other two and has to try and catch the ball. If they catch the ball then they get to switch with one of the two outer players who are throwing the balls.

Categories

2+ players

Before the game begins players need to come up with a category such as animals, food, places or books. Then all players stand in a circle and take turns throwing the ball to another player. When the ball is thrown to you, you must say something within that category. A player is then out if they cannot think of a word, repeat a word or miss the ball. Last player standing wins.

If you want to make this a bit trickier, you can make it so that the next player has to think of a word in the category with the last letter of the previous word (example: one player says crocodile, the next has to say a word beginning with e, such as emu).

At home golf

1+ players

The goal of this game is to guide the ball either using your feet or some sort of bat (something like a fly swatter or wooden spoon may work well) through an obstacle course in the fewest moves possible. You can use anything from around the house such as boxes, pillows, chairs or baskets (just make sure you ask permission first!). Choose a starting point and an endpoint and you can make it as easy or difficult as you wish! You could use a basket or pot on its side at the end to get the ball in if you wanted to make it a bit trickier!

Ball drop

1+ players

For this game you will need a piece of cardboard, some scissors and a ball. You can either trace around the edge of the ball or around a circle of a similar size, and cut out a hole big enough for the ball to fit though somewhere on the cardboard (make sure to ask an adult for help!!). Then, place the ball on another side of the cardboard and, just holding the edges, move the cardboard around so that the ball rolls and goes through the hole. Once you get the hang of it, why not try adding more holes then choosing one you want to get it through and try to avoid all the others!